Multi-Processing for Distributed Summary Synthesis

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Multi-Processing for DSS

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The next evolution of Distributed Summary Synthesis (DSS), for multi-processing. Based on microservice technology.

Backend uses original DSS implementation in CPAchecker.

- → Mitigates resource limits
- → Simpler and more flexible in its setup
- → Enables huge set of existing tooling

Issues with DSS

- On average, DSS runs 100 concurrent worker threads (cf. supplementary webpage)
- DSS requires more memory than traditional predicate abstraction (cf. paper, RQ 4)
- But DSS is a single, multi-threaded Java process
 - Limit on CPU cores
 - Limit on available memory

Advantages of microservice architecture

- Java microservices are popular \rightarrow lots of tooling and support
- Frameworks provide lots of functionality out of the box

Examples:

- Quarkus automatically generates network communication and glue code from interface definition
- Minikube provides quick infrastructure setup based on small yaml file
- Linkerd injects load balancing and basic profiling with a single command-line
- Prometheus collects, persists and visualizes profiling data without configuration



Distributed Summary Synthesis



- Workers maintain precondition and violation condition for their block
- Workers decide when to re-analyze
- → Behavior is distributed among workers
- □ Inflexible dependence between workers and blocks

Multi-Processing for Distributed Summary Synthesis



- Worker is fully stateless, not related to any block
- Controller manages conditions for all blocks
- Controller schedules the verification analyses for all blocks



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Controller

- Asynchronous communication
- New block verifications are triggered based on incoming messages and block graph
- Current schedule: FIFO

VerificationRequest { int64 timepoint string programCode string specification bytes blockGraph string blockId Condition[] oldMessages Condition[] newMessages Worker

StartRequest {
 string programCode
 string specification
 bytes blockGraph

Controller

VerificationResponse {
 int64 timepoint
 Condition[] messages

Worker

- Uses CPA-Daemon in backend
- Translates block verification requests into CPA-Daemon calls/CPAchecker options
- Other translation schemes/verification engines possible



Worker: CPAchecker Backend

- We extended CPAchecker to run a single-block analysis for DSS
- → JSON exports for condition messages and block graph

```
blocks.json:
{
    "L1": {
        "predecessors": [ "L0", "L2" ],
        "successors": [ "L2", "L3" ],
        "startNode": 5,
        "endNode": 5,
        "edges": [ [ 5, 8 ], [ 8, 9 ] ]
    },
    // ... snip ...
}
```

Worker: CPAchecker Backend

- We extended CPAchecker to run a single-block analysis for DSS
- → JSON exports for condition messages and block graph
- → Configuration options to trigger single-block run
- $in/cpachecker \$
 - --predicateAnalysis-block \
 - --option distributedSummaries.importDecomposition=blocks.json \
 - --option distributedSummaries.spawnWorkerForId=L1 \
 - --option distributedSummaries.knownConditions=L2-vCond.json \
 - --option distributedSummaries.newConditions=L0-postCond.json \
 program.i

Technology

- Scheduler and Worker implemented as Kotlin Quarkus services
- Communication through gRPC (procedure-based communication)
- Load-balancing with linkerd
- Orchestration with kubernetes

Current State

- Experiments are work in progress
- Example: <u>Idv-linux-3.4-simple/...leds--leds-regulator...</u> with 91 blocks
- Message size is huge because we always send everything
 - Verification request + response: 150–2000 kB each
 - Total: 355MB
 - The message size is not a bottleneck so far
- Redundant work because of poor analysis order: 1037 runs over 91 blocks
- Redundant work in CFA creation and parsing
 - Make CPAchecker directly import CFA, send that instead of program code
 - Use CPA-Daemon backend that reuses CFA
- Next steps: Visualization of work process, smarter controller

Conclusion

- Next Evolution of Distributed Summary Synthesis (DSS)
- CPAchecker as verification engine in the backend
- Enables multi-processing
- Simplifies DSS architecture
- Base for future exploration and development

